

平成 31 年度（2019 年度）第 1 学年入学・第 2 学年 4 月編入学選抜検査

Spring Entrance Examination 2019 for 1<sup>st</sup> and 2<sup>nd</sup> Grade Applicants

外国語作文（英語）

**Foreign Language Essay (English)**

平成 31 年（2019 年）2 月 3 日（日）実施

Sunday, February 3, 2019

Attention

- 1 Keep your test booklet closed until you are instructed to open this booklet.
- 2 You may freely use blank space in the booklet. Any marks in this booklet will not be scored.
- 3 There is a separate answer sheet. All answers should be written within the space provided on the answer sheet **in English**.
- 4 You will be given 45 minutes to complete the Foreign Language Essay.
- 5 Remain silent during test time.
- 6 Write your name and registration number on the test booklet, and write your registration number on your answer sheet.
- 7 No questions concerning the test content will be answered.
- 8 Both your test booklet and your answer sheet will be collected after the test.

受検番号

Registration number

氏名

Name

東京学芸大学附属国際中等教育学校

TOKYO GAKUGEI UNIVERSITY INTERNATIONAL SECONDARY SCHOOL

**Read the passage below and answer the following question.**

Electronic sports (known as eSports) are being considered for inclusion in the summer Olympic games, starting in 2024. The idea was suggested by Tony Estanguet, who is copresident of the Paris Olympic bid committee. Paris will host the summer games in 2024. Mr Estanguet says he will speak with the International Olympic Committee (IOC) and eSports representatives about introducing competitive video gaming to the Olympics for the first time.

The 2024 Olympics programme will start to be decided in 2019, with a final decision on what sports are to be included taken after the 2020 Games in Tokyo are over. It has already been confirmed that eSports will be a medal sport at the 2022 Asian Games in China. The Asian Games are the world's second biggest multi-sport event after the Olympics.

While some people think Mr Estanguet's proposal is a sign that the IOC might be moving with the times, others think it's an outrageous idea because video games are not a "proper" sport. But one thing is certain: eSports are a big business. Some experts predict that, by 2020, they will generate more than £1 billion\* in revenue (income) and increase their audience to nearly 600 million people.

Given the popularity of gaming – and the skills and training required to be a top gamer – is it high time we saw eSports at the Olympics? Or is sitting down in front of a monitor and pressing buttons simply not an appropriate Olympic sport?

\*£1 billion (pound sterling) = about 145 billion yen

Modified from:

*FirstNews*. October 27, 2017.

## **QUESTION**

**State your opinion about including eSports in the Olympic games. Include reasons based on your knowledge and experience.**

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外国語作文 (英語) 解答用紙 / Foreign Language Essay (English) Answer Sheet

This section is a large rectangular area with a solid black border and horizontal dotted lines, intended for writing the answer to the foreign language essay. It contains 20 horizontal lines for writing.

